

SYSTEMS AND METHODS FOR FACILITATING INSTANT COMMUNICATIONS  
OVER DISTRIBUTED CELLULAR NETWORKS

TECHNICAL FIELD

The patent application relates generally to  
5 systems and methods for facilitating instant communications  
over distributed networks, for example Push-to-Talk™ over  
Cellular (PoC).

DESCRIPTION OF THE RELATED ART

Network delivered instant communications, often in  
10 half-duplex manner, such as those provided by PoC  
architectures for example, provide wireless devices with the  
ability to communicate with each other in an instant manner,  
much like walkie-talkies, but over a network.

Referring to Figure 1, there is shown a  
15 conventional PoC architecture defined by 3GPP standards  
bodies for implementing half-duplex instant communications.  
The specification under development from the Open Mobile  
Alliance is: OMA-AD\_PoC-V1\_0-20031017-D and OMA-AD\_PoC-V1\_0-  
20041005-D. Both of these specifications are incorporated  
20 herein by reference in their entirety. In the conventional  
architecture, the components comprising the PoC architecture  
are located within the carrier's network or a directly  
related third-party service provider. A POC client device  
101 is shown accessing a carrier network 100 for half-duplex  
25 communication through wireless access network 103. Within  
the carrier network 100, there is a SIP/IP Core 102. Some  
of the functions of the SIP/IP Core include routing the SIP  
signalling between the PoC client devices, authenticating  
and authorizing PoC users, and charge reporting. The  
30 carrier network also has Group and List Management Server

(GLMS) 104, PoC server 106 and presence server 108. The GLMS server 104 manages groups, contact lists and access lists. The PoC server 106 functions include, among other things, SIP and group session handling, policy control for access to groups, group session control, and access control. The presence server 108 manages presence information and combines various presence-related information into a single presence document.

As shown in Figure 1, in the conventional architecture, a PoC client 101 of a wireless network accesses the PoC functionality through the network's PoC server 106, the network's SIP/IP core 102 and the network's GLMS 104. The conventional architecture is network operator centric, where a single operator or carrier runs all necessary components to make the solution function. All identities used for conversations and group chats are publicly available through the carrier's Group and List Management Server (GLMS) 104. Requests for conversations and group chats are made to the carrier's SIP Core 102 using only SIP identities. The ability for latecomers to join a chat session is also supported. These requirements mean that the ability to create PoC sessions is not very private and eavesdropping could become commonplace.

On the other hand, PoC services are limited due to the fact that services are only available within a single wireless carrier. At this time, users belonging to different wireless carriers cannot conduct PoC.

#### SUMMARY

According to one broad aspect, the application provides a private instant communications processing element for use in conjunction with a first carrier network, the

first carrier network providing wireless access to a first plurality of wireless user devices, the first plurality of wireless user devices comprising at least one first private user device, and being configured to route signals from the  
5 at least one first private user device to the private instant communications processing element, the private instant communications processing element being adapted to: receive instant communications signals from the at least one first private user device via the first carrier network;  
10 perform instant communications signal processing upon the received instant communications signals for the at least one first private user device and to transmit instant communications signals to the at least one first private user device via the first carrier network.

15 In some embodiments, the private instant communications processing element is further adapted to: assign a generic identifier for the at least one first private user device to be included in a carrier network delivered instant communications session; generate a  
20 combined signal for the at least one first private user device to be included in the network delivered instant communications session, and to transmit the combined signal to the carrier network using the generic identifier for inclusion as an input to the network delivered instant  
25 communications communication session.

In some embodiments, the combined signal is transmitted to a PoC (push-to-talk over cellular) server within the carrier network where the combined signal is treated as coming from a single user.

30 In some embodiments, the private instant communications processing element for use in further

conjunction with a second carrier network, the second carrier network providing wireless access to a second plurality of user devices, the second plurality of user devices comprising at least one second private user device, and being configured to route signals from at least one second private user device to the private instant communications processing element, wherein the private instant communications processing element is further adapted to: receive signals from the at least one second private user device via the second carrier network; perform instant communications processing on signals received from the at least one first private user device and the at least one second private user device to produce instant communications signals for transmission to the at least one first private user device and to produce instant communications signals for transmission to the at least one second private user device.

In some embodiments, the first plurality of user devices comprises at least one first regular user device, and the second plurality of user devices comprises at least one second regular user device, and the private instant communications processing element is adapted to: assign a first generic user identifier appearing as a single user within a first instant communications session established by the first carrier network and to assign a second generic user identifier appearing as a single user within a second instant communications session established by the second carrier network; combine all second regular user device signals and all first and second private user device signals into a first combined signal and sending the first combined signal to a carrier instant communications processing element of the first carrier network which in turn sends it to first regular user devices via the first carrier network

using the first generic identifier; combine all first regular user device signals and all first and second private user device signals into a second combined signal and sending the second combined signal to a carrier instant communications processing element of the second carrier network which in turn sends it to second regular user devices via the second carrier network using the second generic identifier; combine signals from a carrier instant communications processing element of the first carrier network and a carrier instant communications processing element of the second carrier network into a third combined signal and sending the third combined signal to first private user devices via the first network and to the second private user devices via the second network.

15           In some embodiments, the private instant communications processing element is further adapted to disclose a number of participants behind the first generic identifier to carrier instant communications processing element of the first carrier network for billing purpose.

20           In some embodiments, the private instant communications processing element is further adapted to provide enhanced security features for the at least one first private user device.

25           In some embodiments, the instant communications comprises push-to-talk over cellular communications.

          In some embodiments, the instant communications comprises half-duplex communications.

          In some embodiments, the instant communications comprises instant text messaging.

In some embodiments, the private instant communications processing element comprises a GLMS (group list management server), a presence server and a PoC server.

In some embodiments, the GLMS, the presence server  
5 and the PoC server are for connection to the first carrier network through standard interfaces.

According to another broad aspect, the application provides a system comprising: a first carrier network delivering wireless access to regular user devices and  
10 private user devices, and comprising a CICP (carrier instant communications processing element) adapted to deliver an instant communications in respect of a plurality of input signals; a PICP (private instant communications processing element) adapted to combine signals from at least one  
15 private user device into a combined generic signal for inclusion as one input to an instant communications session delivered by said carrier network.

In some embodiments, the instant communications comprises push-to-talk over cellular communications.

20 In some embodiments, the instant communications comprises half-duplex communications.

In some embodiments, the instant communications comprises instant text messaging.

In some embodiments, the system further comprises:  
25 a second carrier network delivering wireless access to regular user devices and private user devices, and comprising a CICP (carrier instant communications processing element) adapted to deliver instant communications in respect of a plurality of input signals; the PICP (private  
30 instant communications processing element) being further

adapted to combine signals from at least one private user device into a combined generic signal for inclusion as one input to an instant communications session delivered by said second carrier network.

5           In some embodiments, the system is adapted to set up an instant communications session by: the PICP receiving a request from one of the private user device containing a user identification and containing invitees comprising other private users and/or regular users; sending the invitation  
10 to the invited private network users via the first carrier network; receiving acceptances or rejections of the invitation and adding users to a list of users for the session; assigning a generic identifier for the private users on the session; sending an invitation to regular  
15 invitees via the carrier instant communications processing element containing the generic identifier and identifiers of the regular invitees; the carrier instant communications processing element establishing an instant communications session including the generic identifier and the regular  
20 invitees that accepted the invitation.

          In some embodiments, the system is adapted to set up an instant communications session by: receiving a request from one of the private user devices containing a user identification and containing invitees comprising other  
25 private users; sending the invitation to the invited private network users via the carrier network; receiving acceptances or rejections of the invitation and adding users to a list of users for the session.

          In some embodiments, the system is adapted to set  
30 up an instant communications session by: receiving a request for instant communications, the request comprising an

identifier of a user device making the request, and containing invitees comprising a combination of one or more of private users on A (the first carrier network), regular users on A, private users on B (the second carrier network B), and regular users on B; the PICP assigning a first generic identifier to a first carrier network and a second generic identifier to a second carrier network; the PICP sending the invitation to the private users on A and B via appropriate carrier network, receiving the private users acceptances/rejections and adding users to each generic ID accordingly; the PICP sending an invitation to any regular users on A through the CACP of A using the first generic ID; the PICP sending an invitation to any regular users on B through the CACP of B using the second generic ID; the CACP of network A establishing an instant communications session between the regular users on A and a single generic identifier user having the first generic identifier; the CACP of network B establishing an instant communications session between regular users on B and a single generic ID user having the second generic identifier.

According to another broad aspect, the application provides a wireless user device having wireless access via a carrier network, the wireless user device comprising: a regular instant communications client adapted to participate in carrier network delivered instant communications sessions; a private instant communications client adapted to participate in instant communications sessions via the carrier network through a private instant communications processing element.

In some embodiments, the regular instant communications client is a first push-to-talk over cellular



client, and the private instant communications client is a second push-to-talk over cellular client.

According to another broad aspect, the application provides a computer readable medium having processor  
5 executable instructions stored thereon for execution by a wireless user device, and comprising: a regular instant communications client adapted to participate in carrier network delivered instant communications sessions; a private  
instant communications client adapted to participate in  
10 instant communications sessions via the carrier network through a private instant communications processing element.

Another broad aspect provides a system of providing a PoC communication session including private user devices and regular user devices in which signals of the  
15 private users are included in the PoC communication session in a manner that hides identities of the private user devices.

#### BRIEF DESCRIPTION OF THE DRAWINGS

Embodiments will now be described in greater  
20 detail with reference to the accompanying diagrams, in which:

Figure 1 is a block diagram of a conventional PoC architecture defined by the 3GPP standards bodies for implementing PoC;

25 Figure 2 is a block diagram of a first system for providing instant communications services including providing authentication for corporate users;

Figure 3 is a flowchart of a method that might be used with the system of Figure 2;

Figure 4 is a flowchart of another method that might be used with the system of Figure 2;

Figure 5 is a block diagram of another system for providing instant communications services by bridging  
5 network carriers;

Figure 6 is a flowchart of a method that might be used with the system of Fig. 5;

Figure 7 is a flowchart of another method that might be used with the system of Fig. 5; and

10 Figure 8 is a detailed block diagram of an example system for providing PoC by bridging network carriers.

#### DETAILED DESCRIPTION OF THE DRAWINGS

It would be advantageous to have privacy and security for half-duplex communications services such as PoC  
15 provided to corporate users. Corporations may also benefit from cross-carrier service and roaming for their traveling employees and a consistently available solution when their employees are under multiple carriers of wireless services. The current architectures for instant communication over  
20 wireless networks, such as Push-to-Talk™ over Cellular (PoC), do not address the corporate requirement for security, privacy and coverage. Furthermore, in the current definition for PoC there are no inter-connection links. PoC components are isolated from both other carriers and from  
25 the private or corporate organization.

Similar limitations exist for other instant communications technologies. By "instant communications", it is meant technologies such as Push-to-talk that allow the

exchange of communications in a substantially instantaneous fashion. Other examples include instant text messaging.

Figure 2 shows an architecture disclosed in general terms. A carrier network 200 is shown. The carrier  
5 network has wireless access network functionality 201 and CACP (carrier instant communications processing element) 202 generally representing any functionality within the carrier network that participates in the delivery of network  
10 provided instant communications. Also shown is a private network 210 that might be operated by a private organization for example. The private network 210 includes PACP (private instant communications processing element) 212 that allows the private network 210 to participate in providing instant communications.

15 A set of regular instant communications wireless user devices are indicated at 206. A "regular instant communications wireless user device" is a device equipped to function as a regular instant communications client. Instant communications functionality is provided to these  
20 clients in a normal manner by the carrier instant communications processing 202. Also shown is a set of private instant communications wireless user devices 204 associated with the private network 210. A private instant communications device is a device equipped to function as a  
25 private instant communications client. Instant communications are provided to the private instant communications wireless user devices 204 by the private instant communications processing 212 via wireless access network 201 as detailed below. Typically, the private  
30 instant communications user devices are hand-held wireless devices with extra functionalities such as high security applications. The devices may have other normal

communications capabilities as well that are not instant communications. Also, a given device may be capable of functioning using multiple different instant communications mechanisms.

5           In a preferred embodiment, the instant communications consists of half-duplex voice, such as might be delivered in a PoC system, but other instant communications technologies are contemplated. It is expected future evolutions of PoC will be full-duplex, and  
10 the solutions described herein will still apply.

          It is noted that it is common for user devices to have multiple modes of operation. In some implementations, a given private instant communications user device may also have modes of operation that allow it to operate in a  
15 similar manner to regular instant communications user devices. In other words, a given user device might be equipped with both the regular instant communications client and the private instant communications client. Such a device might switch between being a regular instant  
20 communications user device and a private instant communications user device dynamically. Such a device would have two user identifiers - one for regular use and one for private use. Such a user could then initiate/participate in a regular instant communications session that would be  
25 processed by the CICP in a normal manner, or could initiate/participate in the private type of instant communications described below.

          Figure 2 shows the functionality of a single private network that allows the delivery of this private  
30 type of instant communications to users associated with that network. More generally, multiple private networks, each

with an associated set of private user devices may be each connected to the carrier network as described so as to provide this different type of instant communications to their users. Typically a set of private user devices will  
5 be associated with some distinct organization.

By way of overview, in operation, instant communications received from private user devices 204 are routed by the wireless carrier network 200 to the private instant communications processing 212 in the private network  
10 210. These are processed by the PICP 212, and a single combined input is generated and sent back to the CICP 202 which treats the combined input like a single normal input from a regular user device 206. The combined input is generic in the sense that the individual private users are  
15 not identified. CICP then delivers instant communications functionality to a set of users in an otherwise conventional manner, with the combined private users being treated as one user. The manner by which signals are combined will be technology dependent. For instant text messaging,  
20 "combining" simply involves modifying each text message from any private user device so that it appears to be coming from the generic user. For half-duplex voice (such as current PoC implementations) combining involves taking a single active input from any one of the private user devices and  
25 transmitting under the generic user ID. There will only be one active input at a time. For full-duplex voice, combining involves combining all of the active inputs from private user devices into a single signal. Preferably, for PoC implementations, the signal combining function is a PoC  
30 server.

A first method by which the arrangement of Figure 2 can be used to provide private instant communications

functionality will now be described with reference to the flowchart of Figure 3. When a user of a private user device 204 wishes to conduct instant communications, a request is generated by the first user device 204 at step 3-1. This request contains some sort of user identification of the user/device making the request, and contains invitees which might include other private users and/or regular users. The request is received by the carrier network 200, for example through wireless access network 201, and the request is addressed to and therefore forwarded on to the PICP 212 at step 3-2. The PICP 212 sends the invitation to the invited private network users via the wireless access network 201 at step 3-3.

The private users' acceptances or rejections of the invitation are received by the wireless access network 201 and forwarded to the PICP 212 and the users are added/not added to a list of users for the session accordingly at step 3-4. At step 3-5, the PICP 212 assigns a generic ID to the set of private users on the session. The generic ID is associated with the private network, but not with any particular user. The PICP then generates an invitation to the CICP at step 3-6. This contains the generic ID and IDs of the regular invitees. The CICP forwards the invitation to regular invitees and receives acceptances/rejections at step 3-7. The CICP then establishes a group instant communications session including the generic ID and the regular invitees that accepted the invitation at step 3-8. Then, on an ongoing basis as indicated at step 3-9, all signals from private users are routed to the PICP 212 where they are combined into a single signal from the generic ID which is then forwarded back to the CICP 202 which treats it as a single user. Advantageously, this system allows the identity of

individual private users to be hidden. Steps 3-3 and 3-6 may be performed simultaneously.

The generic IDs can be set up ahead of time and are not linked to any particular user's identity.

5                   Alternatively as long as at step 3-2 the PICP got the invitation, and found there exists at least one regular user, a generic user ID can be determined to be necessary for the session, and assigning such an ID can be performed at 3-5 without necessarily associating it to private users  
10 at that time. This ID is used to invite the regular users (steps 3-6, 3-7, 3-8) concurrently with activities of 3-4. Eventually at 3-9, at the carrier side, the generic ID represents all private users without individual identities, and at the corporate side each private user sees all other  
15 private and regular users through the generic ID. The generic ID is associated with the private network, but not with any particular user on a permanent basis. The PICP then generates an invitation to the CICP at step 3-6. This contains the generic ID and IDs of the regular invitees.  
20 The CICP forwards the invitation to regular invitees and receives acceptances/rejections at step 3-7. The CICP then establishes a group instant communications session including the generic ID and the regular invitees that accepted the invitation at step 3-8. Then, on an ongoing basis as  
25 indicated at step 3-9, all signals from private users are routed to the PICP 212 where they are combined into a single signal to the generic ID which is then forwarded back to the CICP 202 which treats it as a single user. Advantageously, this system allows the identity of individual private users  
30 to be hidden. Steps 3-3 and 3-6 may be performed simultaneously.

The generic IDs can be registered with the carrier network 200 ahead of time and are not linked to any particular user's identity.

A second method by which the arrangement of Figure 2 can be used to provide private instant communications functionality will now be described with reference to the flowchart of Figure 4. This embodiment might be implemented to provide group instant communications among private users only. When a user of a private user device 204 wishes to conduct instant communications, a request is generated by the first user device 204 at step 4-1. This request contains some sort of user identification of the user/device making the request, and contains only private network invitees. The request is received by the carrier network 200, for example through wireless access network 201, and the request is forwarded on to the PICP 212 at step 4-2. The PICP 212 sends the invitation to the invited private network users again via the wireless access network 201 at step 4-3.

The private users' acceptances or rejections of the invitation are received by the wireless access network 201 and forwarded to the PICP 212 and the users are added/not added to a list of users for the session accordingly at step 4-4. Then, on an ongoing basis as indicated at step 4-5, all signals from private users are routed to the PICP 212 where they are combined into a single instant communications signal which is then forwarded back to the private users via the wireless access network 201. It is noted that with this embodiment, users from a private organization 210 with this architecture can conduct instant communications with each other regardless of whether or not such a mode of communications is supported by their wireless



carrier network 200. Thus, in another implementation, the method of Figure 4 can be implemented in conjunction with a wireless carrier network not equipped with CICIP 202.

The embodiments of Figures 2-4 have assumed that all the private users are supported by a single carrier network. In another embodiment, private users of a given organization are supported by multiple carrier networks. Figure 5 depicts a general architecture that supports cross-carrier instant communications. Two carrier networks 200, 220 are shown and these will be referred to as carrier networks A and B respectively. Carrier network A 200 is equipped as before with wireless access network 201 and CICIP 202 and provides access to regular user devices 206 and private user devices 204. Carrier network B 220 is similarly equipped with wireless access network 221 and CICIP 222 and provides access to regular user devices 226 and private user devices 224. Also shown is a private network 230 equipped with a CNICP (cross-network instant communications processing element) 232, a particular type of PICP.

Referring now to Figure 6, shown is a flow chart of a method of providing instant communications using the system of Figure 5. At step 6-1, a private user initiates a session by sending an invitation. This contains the private user's identifier, and invitees that might include private users on A (carrier network A) regular users on A, private users on B (carrier network B) and regular users on B. Subsets of these four categories may alternatively be present for a given invitation. The invitation is forwarded to the CNICP 232 which in turn realizes that there are both A and B users at step 6-2. At step 6-3, the CNICP 232 assigns a first generic ID to carrier network A and a second

generic ID to carrier network B. The CNICP then sends the invitation to the private users on A and B via appropriate access networks at step 6-4. At step 6-5, the private users acceptances/rejections are received at the access networks  
5 and forwarded to the CNICP 232, and users are added/not added to the session accordingly. At step 6-6, an invitation is sent from the CNICP 232 to regular users on A through the CICP 202 of A using the first generic ID. At step 6-7, the invitation is sent to regular users on B  
10 through the CICP 222 of B using the second generic ID. Steps 6-6 and 6-7 may be performed simultaneously with step 6-4.

At this point, an instant communications session is established. From the perspective of carrier network A  
15 CICP, there are the regular A users and a single generic user having the first generic ID that represents all the private users and the users on network B. Instant communications processing is performed by CICP 202 in a normal manner. Similarly, from the perspective of carrier  
20 network B CICP, there are the regular B users and a single generic user having the second generic ID that represents all the private users and the users on network A. Instant communications processing is performed by CICP 222 in a normal manner. Private users on A only use the access  
25 network 201, and private users on network B only use the access network 221. Steps 6-8, 6-9, 6-10 are then performed on an ongoing basis by the CNICP 232 for the session that is established. At step 6-8, the CNICP 232 combines all regular B users' signals and those of all private users (A  
30 and B) and sends this combined signal to regular A users via the network A CICP 202 using the first generic ID. The CICP 202 of network A then treats the combined signal as a single

user for the purpose of the instant communications communication with the regular A users.

At step 6-9, the CNICP 232 combines all regular A users' signal with those of all private users (A and B) and  
5 sends the combined signal to regular B users via network B CACP 222 using the second generic ID. The network B CACP 222 then receives a single signal and treats this as one user for the instant communications communication with network regular B users.

10 At step 6-10, the CNICP 232 combines signals from CACP 202 via the first generic ID and CACP 222 via the second generic ID as well as all private users on both networks A and B and sends the combined signal to private users on both networks A and B.

15 It can be seen how the method of Figure 6 can be extended to allow the combination of signals from more than just two carrier networks.

In another implementation, a method similar to that of Figure 6 can be employed to provide cross network  
20 instant communications to private user devices connected to carrier networks that do not provide instant communications. Such communications would only be among private user devices. A flowchart of the method is shown in Figure 7.

The method begins at step 7-1 with a private user  
25 initiating a session by sending an invitation. This contains its private user ID and invitees consisting of private users on carrier network A and private users on carrier network B. The invitation is transmitted through to the CNICP 232 which then sends an invitation to the private  
30 users on A and B via the appropriate access networks at step

7-2. At step 7-3, the private users accept or reject the invitation, and users are added or not added to the list of users for the session by the CNICP 232. Then, at step 7-4 and on an ongoing basis, all signals are routed to the CNICP 232 where instant communications processing is performed for the combined set of users on A and B. The effect of this is that an instant communications call is set up between private users on carrier network A and private users on carrier network B notwithstanding the fact that the carrier networks A and B may or may not provide any such instant communications capability. Thus, this could be implemented in a network such as shown in Figure 5, but with the omission or inclusion of one or both of CICP 202 and CICP 222.

With the architecture of Figure 5 and examples given, cross-carrier instant communications services, are provided that withhold user identities within their specific carriers or corporations, and enables enhanced features within the corporation clients. The features can include improved services that are in the control of the corporation.

Turning now to Figure 8, shown is a detailed illustration of an example of an implementation specific to PoC that links private or corporate half-duplex or PoC components with network carriers' PoC components. In the example that follows, it is assumed that the private network is a corporate network. However, the architecture disclosed can be applied to any organization. It is to be understood that embodiments that employ PoC for instant communications are not all limited to the detailed example of Figure 8.

In Figure 8 the infrastructure generally indicated by 60 is associated with carrier network A, and infrastructure generally indicated by 62 is associated with carrier network B. More generally, there may be one or more carrier networks. Also shown is infrastructure 64 associated with the corporation. There may be such infrastructure for each of a plurality of private organizations. Carrier A and Carrier B have respective GLMS 34,44, PoC servers 36, 46, and presence servers 38,48, as well as SIP/IP Cores 32, 42. Regular PoC client devices 31 are shown on network A, as are corporate PoC clients 33. PoC clients 41 are shown in network B, this representing regular and/or corporate clients. Corporate clients on network B are connected to the corporate PoC in the same manner as the corporate clients on network A although the details are not shown. The dashed line 51 between corporate PoC clients 33 and the carrier GLMS 34 and the dashed line 53 between corporate PoC clients 33 and the carrier PoC server 36 depict the possibility of allowing dual identities for corporate users - corporate and/or regular identities. The access networks are not shown in Figure 8 so as to simplify the figure.

The corporate infrastructure 64 has a corporate SIP/IP core 12, a corporate GLMS proxy 14, a corporate PoC server proxy 16 and corporate presence server 15. A corporate firewall (not shown) may be provided around corporate infrastructure 64.

For corporate PoC users using their corporate identities, all communications are routed to the corporate infrastructure 64 as indicated at 50. This might take place over fixed dedicated or virtual connections between the carrier network and the corporate network for example.

Preferably, the corporate PoC server 16 uses standard interfaces 56,57 to communicate with the carrier's PoC servers 36,46 respectively and standard interfaces 58,59 to communicate with SIP/IP Core 32,42 respectively. Similarly,  
5 preferably the corporate GLMS 14 uses standard interfaces 52,54 to communicate with the carrier's GLMS 34, 44.

All corporate users' signals are routed through to the corporate network where they are appropriately combined and routed back to the carrier networks as required. When  
10 the above described methods are implemented in the system of Figure 8, a so-called generic user is presented to the PoC server 36 in the form of a "virtual PoC client" via interface 56 such that from the carrier's perspective, there is no difference between a regular PoC client 31 or a  
15 corporate proxy generated generic PoC client. Similarly, a virtual PoC client is presented to the PoC server 46 via interface 57 such that from the carrier's perspective, there is no difference between a regular PoC client 41 or a corporate proxy generated generic PoC client.

20 The real individual user identities behind a generic PoC client are invisible to the network GLMS 34, 44 and PoC server(s) 36, 46. This allows greater privacy when creating PoC Sessions and inviting large groups to chat sessions. Optionally, if demanded by the network carrier,  
25 the actual number of participants behind a corporate generic PoC client could be provided to the carrier-based PoC Servers 36, 46 for billing purposes.

Preferably, a corporate user 33 under a carrier can use his/her corporate PoC identity or his/her regular  
30 PoC subscriber identity for his/her PoC sessions. If the corporate identity and regular PoC subscriber identity are

allowed to be used at the same time, preferably the user device is not permitted to release the corporate information to regular PoC users.

Because all corporate users signals are processed at the corporate PoC server, there is a flexibility to provide further enhanced features to corporate users. For example, in one implementation, a "private chat" option is available to corporate users by muting the signals sent to the regular users.

## 10 Use Case Examples

Various use case examples will now be presented in the context of a company having 2000 employees, with some of the employees using Carrier A as wireless service provider, while others use Carrier B as wireless service provider.

15 The corporate PoC 16 and GLMS 14 servers pre-register a pool of 60 PoC service accounts with names of c1A@mycompany.com through c60A@mycompany.com with carrier A, and similarly register 60 PoC service accounts with names of c1B@mycompany.com through c60B@mycompany.com with carrier B.

20 With these PoC service accounts, the corporate PoC and GLMS servers can support up to 60 simultaneous PoC sessions if each of the PoC sessions bridges both Carrier A and Carrier B, or support up to 120 simultaneous PoC sessions if each session only involves one carrier, for the sessions involves

25 both corporate users and regular carrier PoC subscribers. Each of the PoC service accounts may support one or many corporate users under a carrier (Carrier A or B). The mapping between real corporate users and the PoC service accounts is dynamically assigned on a per session basis. If

30 there are multiple corporate users under a carrier in a session, all the involved users of this session share a

single PoC service account, and their voices are combined by the corporate PoC server 16.

Use Case1: (One carrier only, mix of corporate users and regular PoC service subscribers 31 of same carrier,

5 corporate user invite regular user(s))

Three corporate employees under Carrier A want to conduct a PoC session with a regular PoC service subscriber of Carrier A. The corporate PoC and GLMS servers use a pre-registered PoC service account at Carrier A -

10 clA@mycompany.com to complete the PoC session. Corporate GLMS 14 and PoC server 16 are configured to include the three corporate employees in the single PoC service account clA@mycompany.com. A PoC session request from the corporate PoC server is sent to the Carrier A GLMS 34 and PoC 36

15 server using account clA@mycompany.com and the regular PoC service subscriber 31 of Carrier A is invited for the PoC session. The Carrier A PoC server 36 may also request the corporate PoC server 16 to update the number of users behind clA@mycompany.com for this PoC session for billing purpose,

20 however the real identities of the three corporate employees are hidden from the Carrier A network. In some embodiments, the three corporate employees are also able to conduct private chats among themselves using enhanced features and additional security mechanisms supported by the corporate

25 PoC server 16. Note, although Carrier A knows the three corporate users are using the Carrier A access service for data calls, Carrier A does not know they are in this particular PoC session.

Use Case2: (Two carriers, mix of corporate users and regular PoC service subscribers of both carriers, corporate user

30 invite regular user(s))



Three corporate employees under Carrier A and one corporate employee under Carrier B want to conduct a PoC session with one regular PoC service subscriber of Carrier A (User A) and one regular PoC service subscriber of Carrier B (User B),. The corporate PoC 16 and GLMS 14 servers use a pre-registered PoC service account at Carrier A - c1A@mycompany.com and a pre-registered PoC service account at Carrier B - c1B@mycompany.com to complete the cross carrier PoC session. Corporate GLMS 14 and PoC 16 servers are configured to include the three corporate employees under Carrier A coverage and one corporate employee under Carrier B coverage in the single PoC service account c1A@mycompany.com to work with Carrier A in the PoC session; similarly corporate GLMS 14 and PoC 16 servers are configured to include the three corporate employees under Carrier A coverage and one corporate employee under Carrier B coverage in the single PoC service account c1B@mycompany.com to work with Carrier B. A PoC session request from the corporate PoC 16 server is sent to the Carrier A GLMS 34 and PoC 36 server using account c1A@mycompany.com to invite the User A into the PoC session; similarly, a PoC session request from the corporate PoC server 16 is sent to the Carrier B GLMS 44 and PoC 46 server using account c1B@mycompany.com to invite the User B into the PoC session. Upon accepting the invitation by User A, the voice of User A is also combined by the corporate PoC server 16 and sent to User B using the PoC service account c1B@mycompany.com; similarly, upon accepting the invitation by User B, the voice of User B is also combined by the corporate PoC server 16 and sent to User A using the PoC service account c1A@mycompany.com. The Carrier A PoC server 36 may also request the corporate PoC server 16 to update the number of users behind c1A@mycompany.com for this PoC

session for billing purpose (either in total or in categories), however the real identities of the four corporate employees and the User B are hidden from the Carrier A network; similarly, the Carrier B PoC server 46  
5 may also request the corporate PoC server to update the number of users behind clB@mycompany.com, again the real identities of the four corporate employees and the User A are hidden from the Carrier B network. For this PoC session, the four corporate employees are also able to  
10 conduct private chats among themselves using enhanced features and additional security mechanisms supported by the corporate PoC server 16.

Use Case 3: (One carrier only, mix of corporate users and regular PoC service subscribers of same carrier, a regular  
15 user invites a corporate user, and the invited corporate user further invites a group of corporate users)

A regular PoC service subscriber of Carrier A (User A) invites a corporate user User C into a PoC session. User C is a corporate user who also subscribes regular PoC  
20 service in Carrier A. User A may have been in an on-going PoC session that involves a group of users at the time he/she invites User C to join. User C wants to further invite three additional corporate employees into the on-going session. User C sends the request to corporate PoC 16  
25 and GLMS 14 servers (based on IP addresses, and using his/her corporate identity, such as a PIN) to have the three additional corporate users setup. The corporate PoC 16 and GLMS 14 servers select an available PoC service account from the pool of pre-registered accounts at Carrier A, say,  
30 clA@mycompany.com and maps the three additional employees to this account, and inform the handset of User C. The handset of User C then invites clA@mycompany.com into the on-going

session, in the same way as inviting a regular PoC service subscriber, and preferably the invitation to c1A@mycompany.com is performed automatically by the handset without any user intervention. User C now can choose to

5 remain as a regular user of Carrier A in the session, or use his/her corporate privilege to join the c1A@mycompany.com as a corporate user in the session while still keeping his/her regular identity in the session. In the latter case, User C can participate in private chats with the other 3 corporate

10 users using his/her corporate identity. He/she can choose to listen to both conversations in the private chat and the regular group, or only listen to the private chat. If choosing to listen to both, the voices from two data traffic streams are combined at the handset. He/she can also talk

15 to the non-corporate users using his/her regular identity while the other corporate users are in private chat, meanwhile monitors the private chat. He/she can also talk to the entire group (both corporate or non-corporate users) either using his regular identity or use his/her corporate

20 identity. To reduce redundant traffic, while there is no corporate private chat, preferably the corporate PoC server 16 does not send voice data stream to (the corporate identity of) User C, and User C only receives the voice stream from Carrier A PoC server (which includes that coming

25 from c1A@mycompany.com). As in previous use cases, corporate GLMS 14 and PoC server 16 are configured to hide the corporate employees behind the single PoC service account c1A@mycompany.com. The Carrier A PoC server 36 may also request the corporate PoC server 16 to update the

30 number of users behind c1A@mycompany.com for this PoC session for billing purpose, however the real identities of the three corporate employees are hidden from the Carrier A network. For this PoC session, the corporate employees

under c1A@mycompany.com are also able to use other enhanced features and additional security mechanisms supported by the corporate PoC server. Note, although Carrier A knows the three additional corporate users are using their access  
5 service for data calls, Carrier A does not know they are in this particular PoC session. Carrier A only knows User C is in the session as a regular user.

Use Case 4: (Two carriers, mix of corporate users and regular PoC service subscribers of both carriers, a regular  
10 user of Carrier A invites a corporate user, and the invited corporate user further invites a group corporate users, and regular user(s) at Carrier B)

A regular PoC service subscriber 31 of Carrier A (User A) invites a corporate user User C into a PoC session.  
15 User C is a corporate user who also subscribes regular PoC service in Carrier A. User A may have been in an on-going PoC session that involves a group of users at the time he/she invites User C to join. User C wants to further invite three additional corporate employees, and one regular  
20 user under Carrier B into the on-going session. User C sends the request to corporate PoC 16 and GLMS 14 servers (based on IP addresses, and using his/her corporate identity, such as a PIN) to have the three additional corporate users and the one regular user under Carrier B  
25 setup. The corporate PoC 16 and GLMS 14 servers select an available PoC service account from the pool of pre-registered accounts at Carrier A, say, c1A@mycompany.com and map the requested corporate users to this account to work with Carrier A, and also select an available PoC service  
30 account from the pool of pre-registered accounts at Carrier B, say, c1B@mycompany.com and map the requested corporate users to this account to work with Carrier B. The corporate

PoC 16 and GLMS 14 servers inform the handset of User C to use the assigned c1A@mycompany.com for this session. The handset of User C then invites c1A@mycompany.com into the on-going session, in the same way as inviting a regular PoC service subscriber, and preferably the invitation to c1A@mycompany.com is performed automatically by the handset without any user intervention. The corporate PoC server 16 in turn sends an invitation to user B under Carrier B in the name of c1B@mycompany.com. The cross carrier PoC call is now setup successfully. User C now can choose to remain as a regular user of Carrier A in the session, or use his/her corporate privilege to join the c1A@mycompany.com as a corporate user in the session while still keeping his/her regular identity in the session. In the latter case, User C can participate private chats with the other 3 corporate users using his/her corporate identity, and can also talk to the non-corporate users under Carrier A using his/her regular identity while the other corporate users are in private chat, meanwhile monitors the private chat. He/she can also talk to the entire group (both corporate or non-corporate users) either using his regular identity or use his/her corporate identity. To reduce redundant traffic, while there is no corporate private chat, the corporate PoC server 16 does not send voice data stream to (the corporate identity of) User C, and User C only receives the voice stream from Carrier A PoC server 36 (which includes that coming from c1A@mycompany.com). The corporate PoC server 16 combines the voices of the corporate users, and the voices of the regular users under Carrier A (received from c1A@mycompany.com), and sends to Carrier B PoC server 46 using the service account c1B@mycompany.com for Carrier B's participating users; similarly, corporate PoC server combines the voices of the corporate users, and the voices

of the regular users under Carrier B (received from c1B@mycompany.com), and sends to Carrier A using the service account c1A@mycompany.com for Carrier A's participating users. As in previous use cases, the Carrier A PoC server  
5 36 may request the corporate PoC server 16 to update the number of users behind c1A@mycompany.com for this PoC session for billing purpose (either in total or in categories), however the real identities of the corporate users and the users under Carrier B are hidden from the  
10 Carrier A network; similarly, the Carrier B PoC server 46 may also request the corporate PoC server 16 to update the number of users behind c1B@mycompany.com (either in total or in categories) for billing purpose, again the real identities of the corporate users and the participating  
15 users under Carrier A are hidden from the Carrier B network. For this PoC session, the corporate employees are also able to use other enhanced features and additional security mechanisms supported by the corporate PoC server 16.

In some embodiments, the PoC Server and GLMS at  
20 one carrier can generate a generic client identity to the PoC Servers and GLMS of other carriers during a cross carrier PoC session as shown in dashed line 35 between carrier GLMSs 34,44 and dashed line 37 between carrier PoC servers 36,46. In addition to the information of a normal  
25 PoC client, a generic PoC client may also confess the number of participants behind the generic client for billing purpose.

This architecture adds flexibility to the corporate PoC and GLMS servers and therefore the corporation  
30 can implement whatever feature enhancements within its jurisdiction, for instance, extra security measurements, private chat while in the middle of a PoC session, etc.

The above-described embodiments of the present application are intended to be examples only. Those of skill in the art may effect alterations, modifications and variations to the particular embodiments without departing  
5 from the scope of the application.